

Dire Avengers Shrine of The Sable Helm

Undercoat: White

Undersuit and armour:

1. Regal Blue (basecoat)
2. Blue Ink (wash)
3. Regal Blue (avoiding recesses)
4. Ultramarines Blue (edge highlight, armour plates only)

White areas (faceplate, sashes, ribbons):

1. White (basecoat)
2. Astronomican Grey (recesses)

Black areas (helmet, gun, cables):

1. Black (basecoat)
2. Mechanicus Standard Grey (edge highlight)

Helmet plumes:

Yellow:

1. Golden Yellow (basecoat)
2. Iyanden Darksun (wash)
3. Iyanden Darksun (stippled on helmet plume upper edge)
4. Black (very thin wash, at base of plume bristles only)
5. Sunburst Yellow (stippled on helmet plume upper edge)

Gold areas:

1. Tin Bitz (basecoat)
2. Retributor Gold (avoiding recesses)
3. Auric Armour Gold (highlight)

Gems (purple):

1. Black (basecoat)
2. Naggaroth Night (basecoat – avoiding edges)
3. Liche Purple (lower edge only)
4. 1:1 Liche Purple & White (lower edge only)
5. White (specular highlight on upper edge)