

Dire Avengers Shrine of The Lilac Thorn

Undercoat: White

Undersuit:

1. Regal Blue (basecoat)
2. Blue Ink (wash)
3. Regal Blue (avoiding recesses)

Armour:

1. Ultramarines Blue (basecoat)
2. Blue Ink (recesses)
3. 1:1 Ultramarines Blue & Space Wolves Grey (edge highlights)
4. Space Wolves Grey (optional extreme highlight)

Purple areas (pauldrons, sashes, ribbons, shuriken catapult details, ammunition clips):

1. Liche Purple (basecoat - two coats for full coverage)
2. 1:1 Liche Purple & Space Wolves Grey (avoiding recesses)
3. 1:3 Liche Purple & Space Wolves Grey (edge highlights)

White areas (helmet):

3. White (basecoat)
4. Astronomican Grey (recesses)

Black areas (gun, faceplate, cables):

1. Black (basecoat)
2. Mechanicus Standard Grey (edge highlight)

Helmet plumes:

Black:

1. Black (basecoat)
2. Mechanicus Standard Grey (raised sections, stippled on helmet plume upper edge)

Red:

1. Blood Red (single stripe)

White:

1. Astronomican Grey (basecoat)
2. White (raised sections)
3. Astronomican Grey (stippled on helmet plume upper edge)

Gold areas:

4. Tin Bitz (basecoat)
5. Retributor Gold (avoiding recesses)
6. Auric Armour Gold (highlight)

Gems (red):

1. Black (basecoat)
2. Khorne Red (basecoat – avoiding edges)
3. Blood Red (lower edge – multiple coats if necessary; must be bright)
4. 1:2 Black & Blood Red (upper edge)
5. White (specular highlight on upper edge)